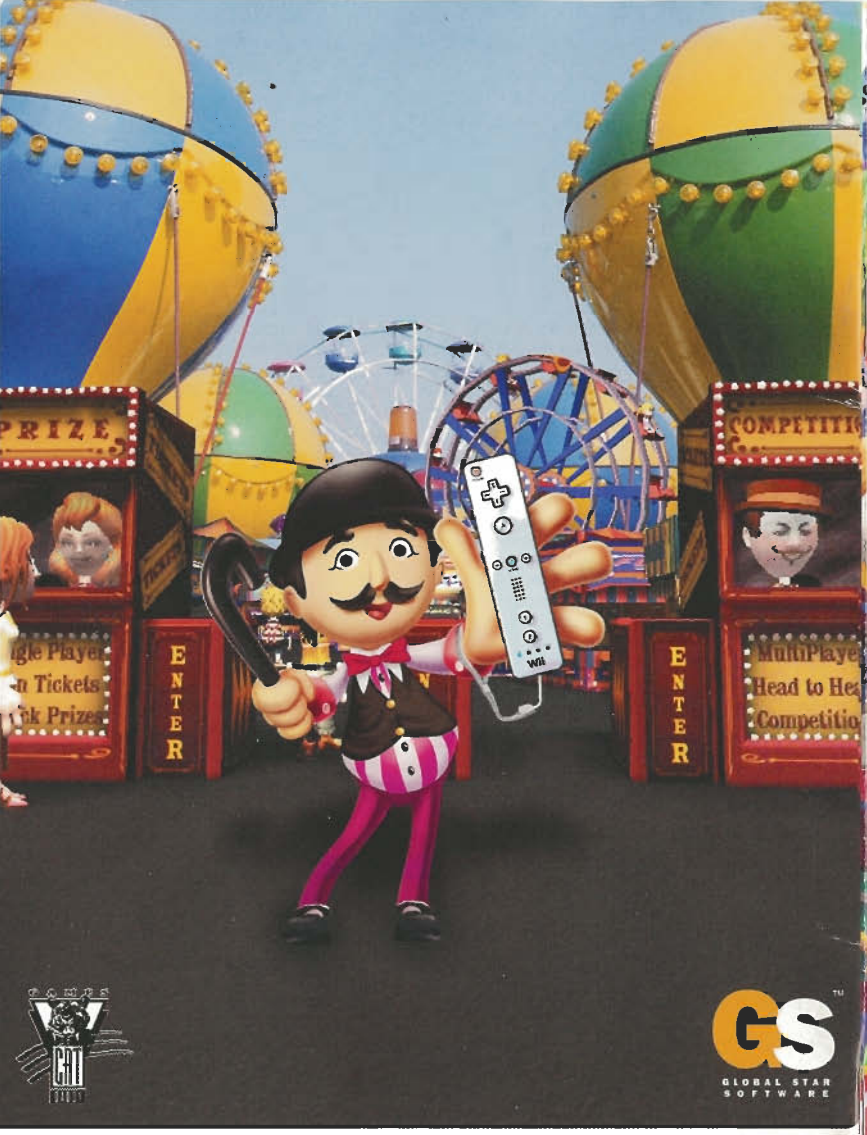

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CARNIVAL Games

INSTRUCTION BOOKLET

PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Altered vision
Loss of awareness	Involuntary movements	Disorientation

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ WARNING - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

IMPORTANT LEGAL INFORMATION This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

REV-E

The Official Seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

EVERYONE
E
CONTENT RATED BY ESRB

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Getting Started with Carnival Games™

Starting the Game

Insert the Carnival Games disc into the Wii console's Disc Slot. If the power is off, this will turn your Wii console on. From the Warning-Health and Safety screen press (A) to continue.

WARNING-HEALTH AND SAFETY
BEFORE PLAYING, READ YOUR OPERATIONS MANUAL FOR IMPORTANT INFORMATION ABOUT YOUR HEALTH AND SAFETY.
Also online at
www.nintendo.com/healthsafety/
Press Ⓐ to continue.

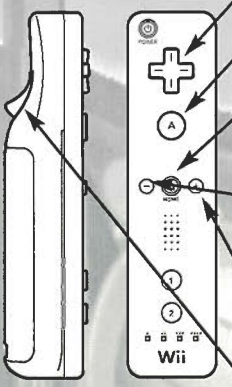
Select Carnival Games

Point the Wii Remote at the Disc Channel on the Wii Menu and press (A).

On the Channel Preview screen, point at Start and press (A).

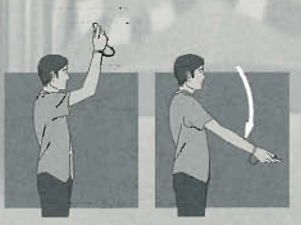
Controls

Button Diagram & Description



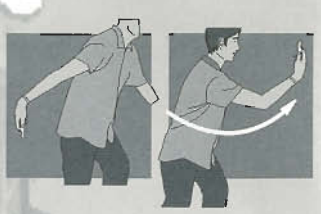
1. ✚: Buttons for Up, Down, Left, Right.
2. (A): Selects and Confirms.
3. ⌂: Opens and Closes the HOME Menu.
4. −: Pauses the Game and Opens up the In-Game Menu.
5. +: Confirms a selection on some screens
6. B: Used in making Wii Remote Motions during game play.

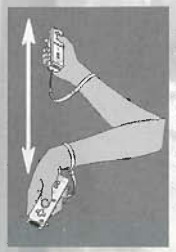
Wii Remote Motions:
The Wii Remote is used in a variety of unique motions during game play. Common motions used in Carnival Games include:



Overhand Throw / Swing: Hold the Wii Remote slightly raised as if throwing an over-handed pitch. To execute the motion, Swing the Wii Remote downward towards your torso. When the motion is executed correctly, your Wii Remote should end up pointing away from you at about torso-level.

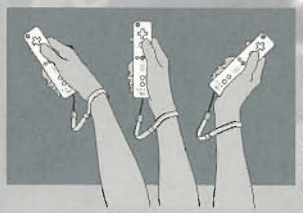
Underhand Toss: Hold the Wii Remote down at your side. To execute the motion, simply arc the remote upward with an under-hand pitch motion. This motion, when executed correctly, should leave the Wii Remote pointing vertical up near your shoulder.





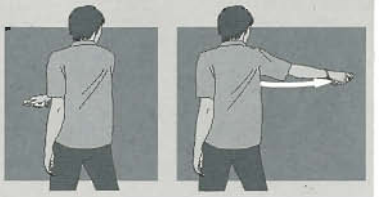
Power-Up: This motion is used to Power-Up in games such as Test Your Strength and Clown Splash. Hold the Wii Remote in front of you and shake vigorously up and down or move quickly in a circular motion.

Shooting: Point the Wii Remote at your target and press B.



Arcade Joystick: Hold the Wii Remote upright to use as an arcade-style Joystick. To move side to side, tilt the Wii Remote left or right. To move forwards or backwards, gradually tilt the Wii Remote away from you or back towards you.

Flying Disc Throw: Hold the Wii Remote in front of you and make a diagonal throwing motion across your body.



Steering Wheel: Hold the Wii Remote with both hands horizontally in front of you, with your right hand holding the bottom and your left hand holding the top. To navigate, rotate to the left or right as if you were steering a car.

Dart Style: Hold the Wii Remote like a dart and aim the cursor at your target. Move your hand quickly forward as if throwing a dart while keeping the cursor aimed on its target.

Roll the Ball: Rotate the Wii Remote in small circles as in a circular motion.

Golf Swing: Hold the Wii Remote in front of you with both hands and then point it at the ground. Move the remote back and upward and push your swing through like a golfer!

Game Modes

Step right up to ... Carnival Games!

There are two ways to play: Select Prize mode for single player action located on the left of the Carnival Games intro screen or Competition for multiple players located on the right.

Prize Mode:
This is the single player mode. Play to win tickets, wearable items and amazing prizes that are not available in Competition Mode.

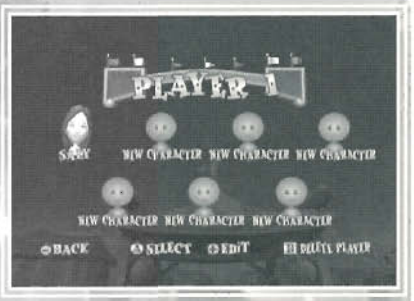
Competition Mode:
This is the muli-player mode. First, you will select whether each player will use their own Wii Remote or if all players will share the same Wii Remote. Before selecting Head to Head or Competition Mode you must highlight the section of the screen that has the faces and the remotes. Pressing (A) or the side arrows will give you your two options. Next, you will select whether to play Competition or Head to Head.

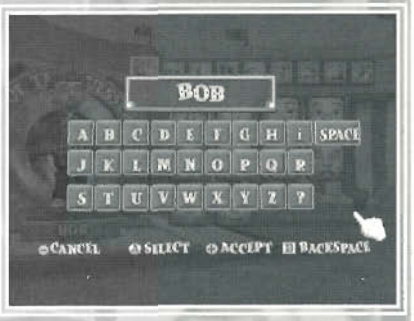
- **Head to Head:** Choose this to challenge your friends and family to play your favorite Carnival Game.
- **Competition:** Choose this for up to 4 players to compete in 5 randomly selected Carnival Games.

- **Leader Board:** Upon completion of each round of games you'll be greeted with a progress screen to keep track of who's in the lead and who's bringing up the caboose. First place winner earns 5 points, second place 4 points, third place 3 points and fourth place 0. The player with the most points after all games are played wins!

Creating a new Character

Now that you've chosen a game mode, it's time to create your character. From the player select screen choose any of the New Character slots by pointing the cursor at the New Character slot and pressing (A).

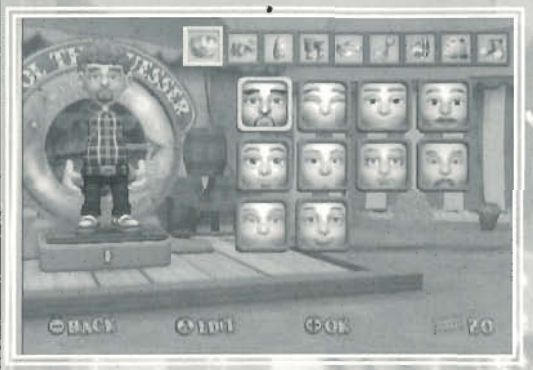




After selecting the gender of your new character, you will be asked to enter a name. Press accept after you have entered the name to continue to the next screen.

Selecting an Existing Character
To choose an existing character, point the cursor at the character you want to select and press (A).

Customizing your Character



From the customization screen you can change a character's clothes and how they look.

1 - Face: There are multiple faces to choose from, so pick one that suits you.
2 - Hair: Change your character's hair color.
3 - Shirt: Change your shirt into any number of different designs.
4 - Pants: Pick a pair of jeans or shorts in a variety of colors.
5 - Shoes: Choose yourself a stylin' pair of kicks.

The last four categories: Hats, Masks, Accessories and Wacky Shoes must be found, unlocked or purchased with tickets. Play and explore and soon you'll be wearing fantastic custom collectables. How do you unlock them? Play the game and find out.

Editing your Character

You can return to the customization screen at any time by pressing (−) on the Alleys screen. Come back to change your characters looks, try on new items you have found or collected, or purchase new items if you've earned enough tickets.

Saving your Character:

Now that you've chosen a character, you're ready to hit the Carnival Games midway. All your progress, tickets and prizes will be saved to your character automatically as you play.

The Pause Menu:

During Carnival Games you may pause any game by pressing (−) on the Wii Remote during game play. This also brings up the Pause Menu where you can choose to return to or quit the game.

Alleys:

There are six Alleys to select from: Each Alley, except Prize Boulevard, has a special arcade game which requires tickets to play – so save those tickets.

Fortune Way	Claw Alley
Love Lane	Lucky Pass
Rodent Row	Prize Boulevard

Prizes and Tickets:

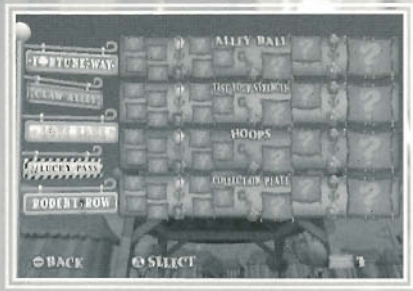
Throughout Carnival Games you will receive tickets and prizes for playing different games. These are awarded based on your performance in the game. Tickets can be used to play the Alley Arcade games or exchanged for wearable items on the customization screen when editing your character.

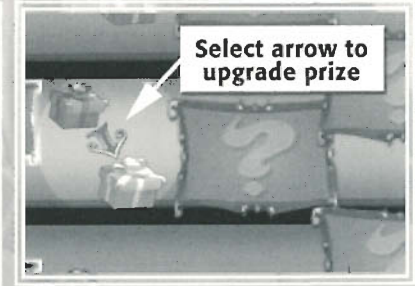
Prize Blvd.

Come on down to Prize Boulevard to see the collection of prizes you've won! You can also choose to upgrade smaller prizes into bigger and better ones. Keep track of how close you are to the grand prizes or compare prizes with your friends and family.

Prizes: For every game there are 4 levels of prizes.

- Small Prizes: These prizes are the easiest to win so you'll need 4 of them to upgrade to a better prize. Keep trying though; you'll get better.
- Medium Prizes: If you're winning medium prizes, you'll know you're starting to get the hang of the game. Win 3 medium prizes and turn them in for a large prize.
- Large Prizes: 2 large prizes may be turned in for a grand prize.
- Grand Prize: This is the big grand-daddy, gold medal prize of Carnival Games and there is only one per game. To get it, you'll need to win both large prizes and trade them in. If you win a grand prize, you'll have proof that you are a Carnival Games Master and all the bragging rights that go with it.





To upgrade to a higher level prize, make sure you have first won all the lower level prizes. Aim the cursor at the arrow pointing to the next level of prizes as shown above and press (A). The lower level prizes will disappear and a single higher level prize will be revealed.

The Games

Fortune Way

Alley Ball

In this boardwalk favorite, the object is to score points by rolling your 6 balls into the highest point holes.

How to Play: Line up your character using left or right on ✣ and use an **Underhand Tossing** motion to roll the ball into the desired point hole. You may also angle the ball to the right or left using up or down on ✣.

Tips: Use the ✣ to bank the ball into the 100 point holes.

Test Your Strength

Test Your Strength is a measure of timing and physical might. If you hit the marker hard enough you'll ring the bell, proving you're not the weakling everyone thinks you are.

How to Play: Use the **Power-Up** motion to charge your strength then use an **Overhand Swinging** motion and press B to hit the marker.

Tips: Time your swing to hit the marker when its center is green.

Hoops

Round ball at its finest! The object is to score as many baskets as you can before time runs out.

How to Play: Use the **Overhand Throw / Swing** motion to throw the ball. Each time the ball is thrown, a green target will appear showing you where the ball was targeted. To aim the ball make sure the Wii Remote is pointing upward and the side with the A Button is facing you. When you throw, gently twist the Wii Remote to the left or right to aim your shot until you are lined up with the basket.

Tips: Once you get your shot lined up keep your hand steady and repeat the same motion.

Collection Plate

For the love of money! Try and toss coins so that they land on a plate. Toss too hard and the coin slides off, too soft and it will come up short!

How to Play: Point the Wii Remote at a plate and press (A) to lock on. Use the **Underhand Tossing** motion to throw a coin onto a plate.

Tips: Flipping the wrist while tossing the coin will cause the coin to spin.

Alley Arcade Game

The Great Swami

The Great Swami knows all, sees all, and tells all. Well, if you give her your tickets, that is!

How to Play: After giving the Great Swami 15 tickets, ask her a yes or no question. She will look into her crystal ball and extract your fortune.

Tips: Clear your thoughts and think only of the question you are asking.

Love Lane

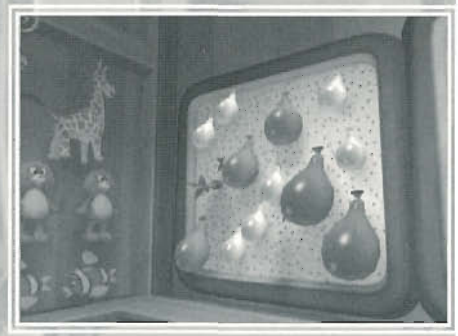
Spilled Milk

In Spilled Milk you must try to knock down all 3 milk bottles. This game is a tough test of hand-eye coordination. Don't have a cow!

How to Play: Use an **Overhand Throwing** motion to throw the ball when you have captured your target spot on the milk bottle. Your precise spot is designated with a green glow.

Tips: Aim for the bottom end of the top bottle to have the best chance at taking them all down.

Balloon Darts



Balloon Darts is for those with a keen eye, a steady hand and the love of popping sounds. The more balloons you hit, the more points you score.

How to Play: Use the **Dart Style** motion to aim at a balloon. Once you have aimed, flip your wrist downward quickly to keep your dart on target. Make a short, sharp throw foreword as if you were throwing an actual dart.

Tips: The smaller balloons are worth more points.

Frog Leap

Everyone's going green these days. Help these cute frogs reach their lily pads safely – by smashing their launch pad and sending them flying through the air!

How to Play: Use the **Overhand Swinging** motion to launch a frog onto a lily pad while using the ✛ to aim the frog at your pad of choice.

Tips: The lily pads move so make sure to time it right before you launch your frog.

Bowler Coaster

Are you ready to roll? Bowler Coaster is all about getting the ball rolling at the perfect speed. Too fast and it'll bump back out of its home groove; too slow and it'll never make it over the first hump.

How To Play: Use the **Roll the Ball** motion to get your bowling ball spinning at just the right speed. The faster you rotate your hand in a circle the faster your ball spins. Press B to release your ball and see just how hard you pushed it.

Tips: Brute force will never win this challenge. Less is more.

Alley Arcade Game

Meter-O-Love

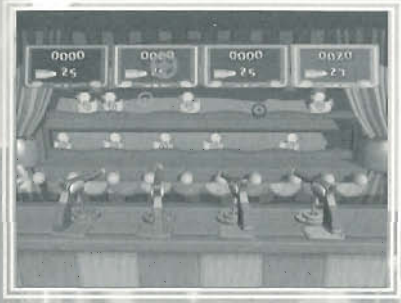
Love is in the air. Ever wonder where you rank in the world of amour? Find out with this *completely* accurate Love Test.

How to Play: Simply hold the Wii Remote firmly to your heart and let the machine do the rest. This Alley Arcade game requires 15 tickets.

Tips: All you need is love.

Rodent Row

Shooting Gallery



You have 25 bullets to shoot at duck targets and score points, so make each shot count. You must be quick on the trigger and have a steady hand. Don't go shooting the red ducks, if you know what's good for you.

How to Play: Use the **Shooting** motion and point at the ducks then press A or B to fire.

Tips: Hitting a bulls-eye is worth 25 points. Hitting the duck anywhere other than a bulls-eye is worth 10 points. Careful though, a red duck will subtract 15 points from your score.

Pigskin Pass

Put your quarterbacking skills to good use by trying to toss a football through the swinging tire target. Touchdown!!!

How to Play: Using the **Dart Style** motion, hold the Wii Remote as if you where getting ready to throw a football. Aim using the cursor, then move your hand quickly forward while keeping the cursor aimed so it passes through the swinging tire.

Tips: The tire swings quickly, so wait until the tire is in the perfect position to line up your throw.

Shoot for the Stars

In this shooting gallery classic, you'll have 300 bullets to shoot away as much of the star target as you can. Shoot out enough of the star and you're a star!

How to Play: Using the Shooting motion, point the Wii Remote at the Star and press (A) or [B] to begin firing. Hold down (A) or [B] for rapid-fire. Your score is based on the percentage of the star that you shoot out.

Tips: Kick-back from the gun will require you to re-adjust your aim frequently so be sure to keep a steady aim on the star. Sometimes short controlled bursts work best.

Buckets of Fun

This game of skill and chance requires you to throw a large ball into a bucket. The catch is that you have to make sure the ball stays there – oh, did we mention that the bucket is sideways? Good Luck!

How to Play: Simply throw the ball into the basket using the **Underhand Tossing** motion. Keeping the ball in the basket is all about how hard the ball is thrown.

Tips: Easy does it!

Going Nuts

TICKET Alley Arcade Game TICKET

Insert 20 tickets into this Alley Arcade game and find out just how nutty you are.

How to Play: Move the nut basket underneath falling nuts by using the **Steering** motion to move the squirrel left and right. The further you turn in a direction the faster the squirrel moves in that direction.

Tips: Don't let this game drive you nuts.

Claw Alley

Clown Splash

What clown doesn't love to be sprayed in the face with a water gun? In this game of accuracy, quickness and wetness, you'll need to be the first to fill the balloon above the clowns head and pop it.

How to Play: Using the **Power-Up** motion, watch the water meter on the left side of the screen fill up. The faster you shake the Wii Remote, the faster it will fill! When you are ready hold down (A) to start shooting water. Once you start firing, aim the water into the clown's mouth to fill the balloon. You will need to **Power-Up** several times throughout the game.

Tips: When you properly aim the water into the clown's mouth, the light bulbs in the clown's ears flash as the balloon on his head inflates.

Hole in One

This is miniature golf with a twist – the hole moves! You have three chances to putt the ball into the hole. If you make a putt, the hole will relocate. Just like real golf this game may cause you to mumble to yourself.

How to Play: Aim your putter by pressing left or right on ✚ then hold down [B]. Use the Golf Swing motion and release [B] to putt the ball into the hole.

Tips: Always keep your head and body still while putting.

Ring Toss

The game of Ring Toss is not for the faint of heart. Minute miscalculations in your toss can result in either unexpected victory or complete and utter failure. Be precise and throw with confidence or you won't stand a chance. Clink!

How to Play: Move to the left or right using . Adjust the angle of your throw right or left by pressing up or down on . To toss the ring, use the **Flying Disc Throw** motion.

Tips: Aim towards the center to maximize your ricochet.

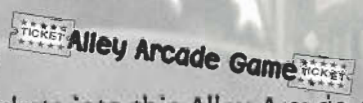
Ka-Pow

If you've ever wanted to knock-out a clown, this game is for you. In Ka-Pow you have 3 balls to knock-out as many clown faces as you can. But it's the clown hair that will drive you crazy.

How to Play: With an **Overhand Throwing** motion, time your throw for when the target is over your clown.

Tips: Make sure and throw only when the green cursor is on a clown face.

Prize Claw



Insert 25 tickets into this Alley Arcade game and get a chance at grabbing a great prize!

How to Play: Hold the Wii Remote upright like an **Arcade Joystick** and tilt it left, right, forwards or backwards to control the Claw. Press (A) to drop the claw.

Tips: Go for the biggest prizes first.

Lucky Pass

Nerves of Steel

In this game you'll need to thread a metal ring over a bar to the other side. Did we mention that if you touch the metal ring to the bar you'll get a playful shock? Not for the easily frazzled.

How to Play: Pick up the ring with (A) on the Wii Remote and guide it to the other side with the cursor.

Tips: Keep an eye on the clock and a very steady hand!

Lucky Cups

Are you feeling lucky today? Gently toss a ball so that it *hopefully* lands in a red or green cup. If it lands in the one gold cup, run out and play the lottery.

How to Play: Use the cursor and (A) to select a target and then use an **Underhand Tossing** motion to toss the ball.

Tips: Cross your fingers.

Day at the Races

In this game you'll play against 3 other players trying to win a horse race. To get your horse to gallop, roll your balls into the point holes as quickly as possible. The higher your point totals, the faster your horse will go. Giddy up!

How to Play: Use the **Flying Disc Throw** to toss the balls into the holes while tilting side to side to aim.

Tips: You can only have two balls in play at the same time, so make each shot count.

Dunk Tank

This game of hand-eye coordination has an added incentive – you get to dunk a carnie in a tank full of ice water! Be sure and throw at the right time to give this guy a much deserved swim.

How to Play: Wait for the green cursor to land on the target and then swing the Wii Remote in an **Overhand Throwing** motion to throw to ball.

Tips: The target gets smaller each time you hit it.

Push-a-Prize

Alley Arcade Game

Push-a-Prize is an Alley Arcade game of timing and strategy. In this simulation of free market capitalism, you'll need to add coins in the right places to earn more coins. 25 tickets = 25 coin drops to play.

How to Play: Drop coins with (A).

Tips: Different colored coins give you different winning ticket amounts.

Super Games

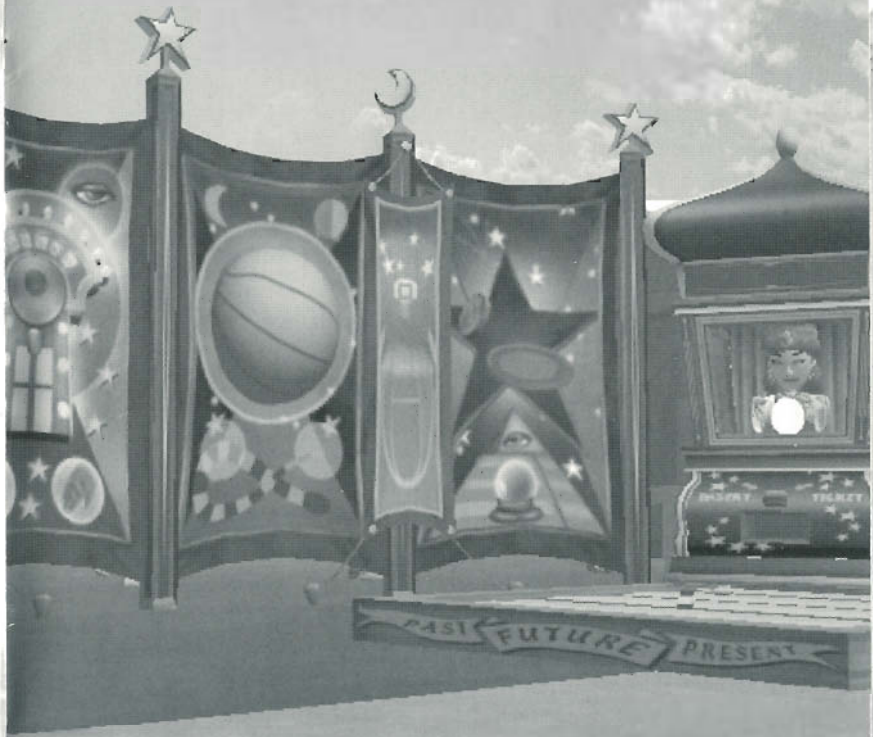
In each alley there are two Super Games. These games are suped-up versions of the originals and are more difficult, challenging and faster. One catch - they must be unlocked before they can be played. Super Games are marked with a '?' until they are unlocked.
To unlock a Super Game you must win a jumbo prize in one of the two games nearest to the locked game sign.

Once a Super Game has been unlocked, its sign in the alley way will become animated and you will be able to select it.
Unlocked Super Games become available to all players.

Let the Fun Begin!

There's nothing like a fun-filled day at Carnival Games. So, if you're ready to Test Your Strength, discover if you have Nerves of Steel and have the one secret question that only the Great Swami can answer, then step right up.

You can almost smell the cotton candy!



Credits

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